



Who Are We?



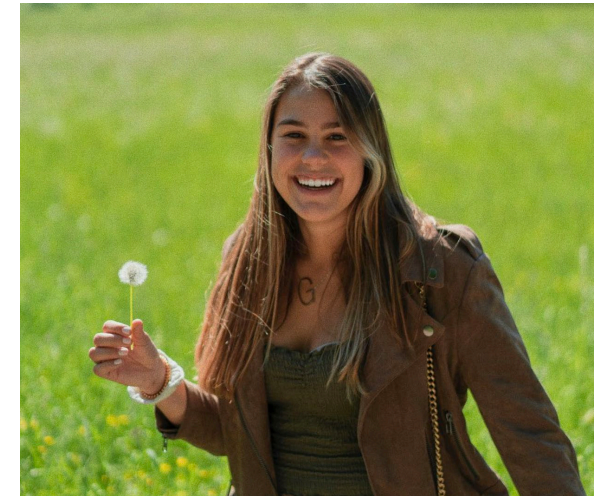
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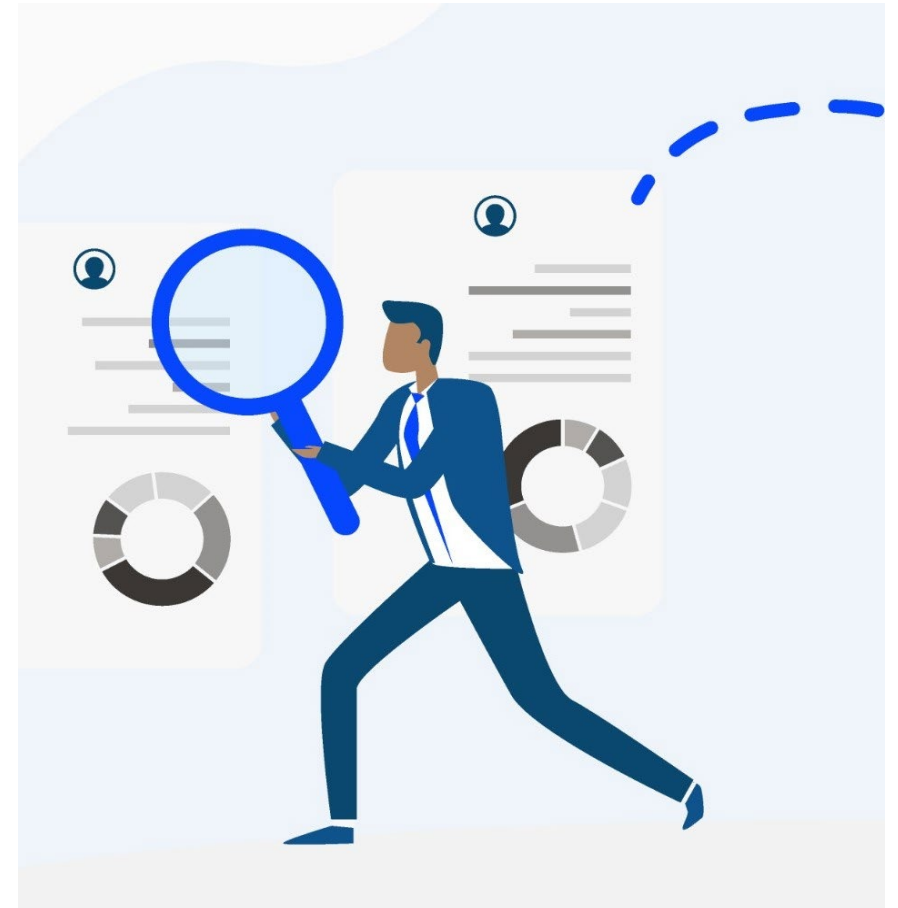


Gabi Sanchez  
Computer Science



*unbent's vision:*

- **Remove Bias with Gamified Hiring:**
  - Traditional Application Tracking Systems utilize inherent biases with keywords and profiling.
- **Hiring Solutions Simplified; Candidates Quantified:**
  - Unbent hiring software is infused with a pre-screening neurodiversity virtual reality technology, which assesses hard and soft skills in a blinded format.





## *Obstacles and Solutions*

### **Obstacles**

- Unity collab syncs large project poorly
- Unity region lock
- No official artist or designer on the team

### **Workaround**

- GitHub + Google Drive for version control
- Used the same International release
- Purchased professional third-party assets
- Learned basic modeling and animation

